CANON OF DESIGN

DYNAMIC SYMMETRY BASICS

Draw the rectangle, then use the guides to easily draw the grid's basic armature.

This terminology is only important if you plan to understand dynamic symmetry further.

Draw the Baroque Diagonal

(lower-left to upper-right)

Draw the Sinister Diagonal

(upper-left to lower-right)

Draw the Baroque Reciprocal Diagonals

(intersect sinister diagonal at 90 degrees)

Draw the Sinister Reciprocal Diagonals

(intersect baroque diagonal at 90 degrees)

Draw the Verticals & Horizontals

(they go through the polar points)

Draw the Major Area Divisions

(a.k.a. MAD) (four smaller grids inside)